

CLASS DEPARTMENT
GENERAL EDUCATION OFFERINGS – SPRING 2023

HUMANITIES - Fulfill AREA 5 Requirement

FOREIGN LANGUAGE	PHILOSOPHY	HISTORY
GRMN 1120 – German II	PHIL 382 – Ethics in Computing/IT	HIST 1160 – Western Civilization II
SPAN 1110 – Elementary Spanish I	PHIL 489 – Ethical & Social Issues in Sci/Tech	HIST 375 – Ancient & Medieval Sci & Tech
SPAN 289 – Conversational Spanish	TECHNICAL COMMUNICATION	HIST 389 – Medieval Europe
SPAN 385 – Latin American Cultural History	TCOM 2120 – Branding & Social Media	HIST 389 – Latin American Cultural History
FILM	TCOM 489 – Video Game Research	
HUMN 1220 – Film Genres		

SOCIAL SCIENCE – Fulfill AREA 4 requirement

SCIENCE, TECHNOLOGY, & SOCIETY	PSYCHOLOGY
SOSC 110 – Intro to Science & Technology Studies	PSYC 1110 – Introduction to Psychology
SOSC 2120 – Unintended Consequences, Accidents, and Disasters	PSYC 1180 – Science and Pseudoscience
SOSC 489 – Methods for Video Game Research	PSYC 2110 – Social Psychology
ECONOMICS	PSYC 2285 – Experimental Psych
ECON 2110 – Macroeconomics	PYSC 305 – Cognitive Psychology
ECON 201 Internet & E-Commerce	PSYC 410 - Neurology

FINE ARTS – Fulfill AREA 6 requirement

ART	MUSIC
ARTH 2120 – History of Art II	MUSC 189 – Music Appreciation (Asynchronous)
FDMA 289 – Mobile Application Design	MUSC 1210 – Fundamentals of Music (Asynch)
FDMA 289 – Sculpture & Identity	OTHER
	THEA 1210 – Introduction to Acting

GRAD CLASSES:

COMM 580 – Thesis Bootcamp
 TCOM 589 – Communication, Product & Experience Design
 TCOM 521 – Document and Client Project Management
 TCOM 589 – Video Game Research
 PCOM 505 – Ethical/Social Issues in Sci/Tech

WINTER INTERSESSION COURSES (Jan 2023)

ENGL 189 – English Composition Seminar (0 credits) [Make up non-passing ENGL grade]
 MUS 289 – Music Appreciation: World Music (3 credits)
 HIST 1120 – American History II (3 credits)